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Fig. 1

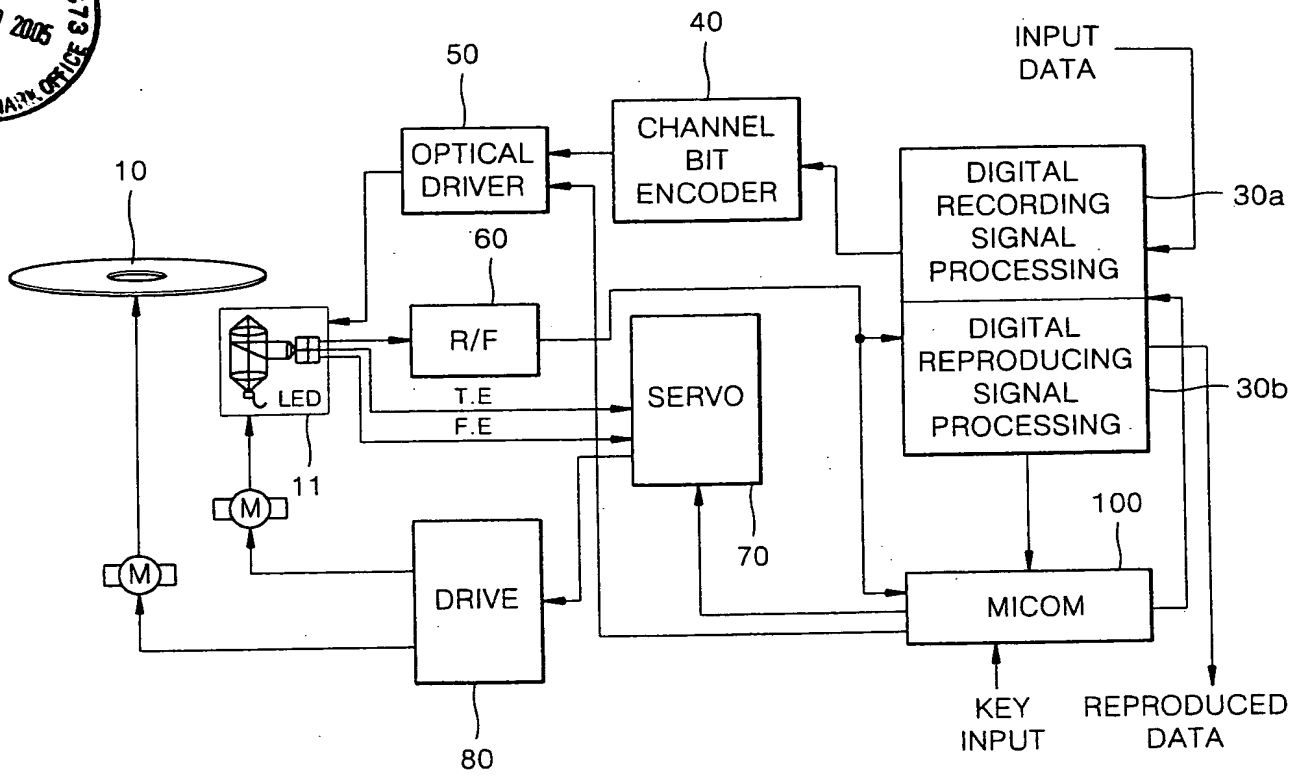
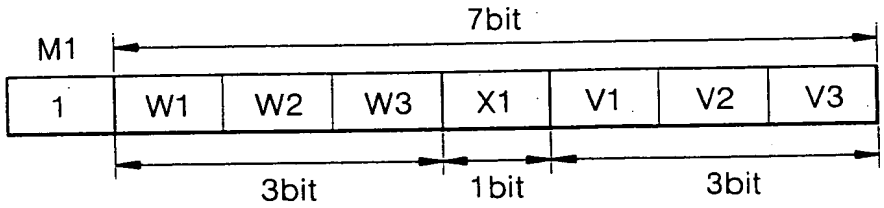


Fig. 2
CONVENTIONAL ART



'Minute' Byte when M1 : S1 : F1 = 101

W1,W2,W3	= 000	→	P_{ind} = 5mw
	= 001	→	P_{ind} = 6mw
	= 010	→	P_{ind} = 7mw
	= 011	→	P_{ind} = 8mw
	= 100	→	P_{ind} = 9mw
	= 101	→	P_{ind} = 10mw
	= 110	→	P_{ind} = 11mw
	= 111	→	P_{ind} = 12mw

W1,W2,W3 : Indicative Target Writing Power(P_{ind})
X1 : Reserved Future Extensions(=0)
V1, V2, V3 : Reference Speed

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Fig. 3
CONVENTIONAL ART

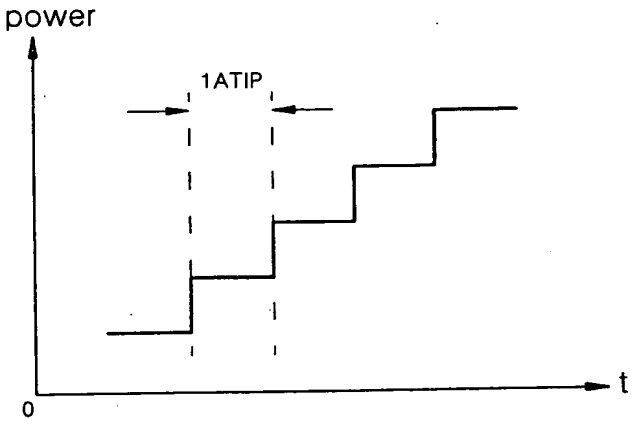

Fig. 4
CONVENTIONAL ART

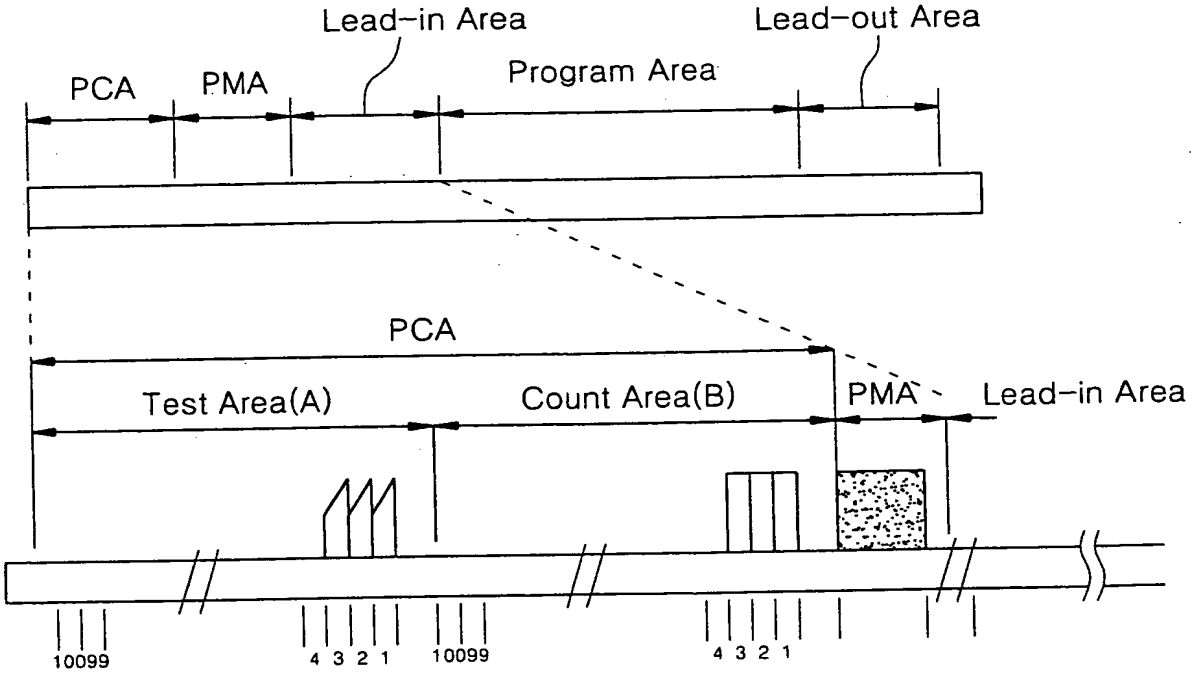

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Fig. 5
CONVENTIONAL ART

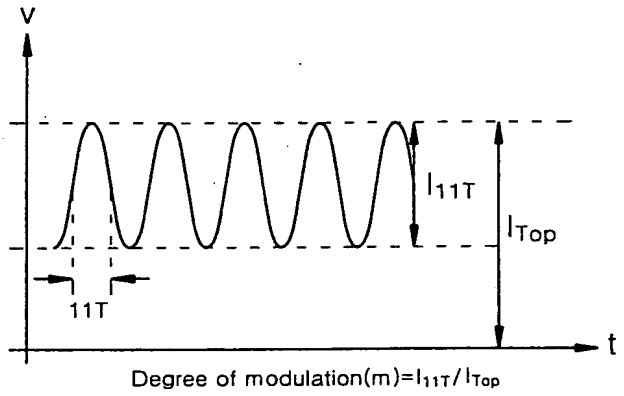


Fig. 6
CONVENTIONAL ART

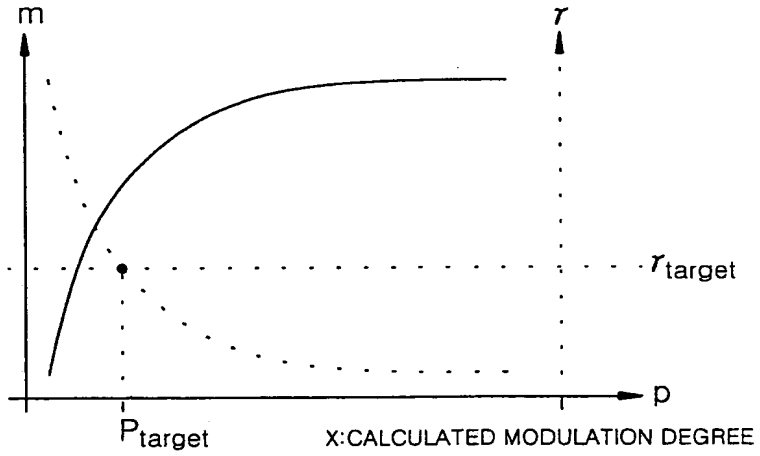
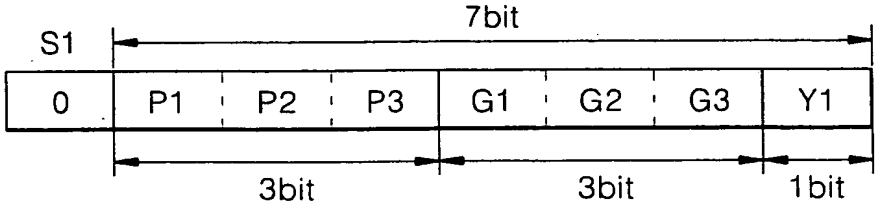


Fig. 7
CONVENTIONAL ART



'Second' Byte when M1 : S1 : F1 = 001

P1,P2,P3 : Power multiplication factor ρ at reference speed
G1,G2,G3 : Target r value of the modulation/power function for all speeds
Y1 : Reserved for future exetentions(=0000)

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Fig. 8
CONVENTIONAL ART

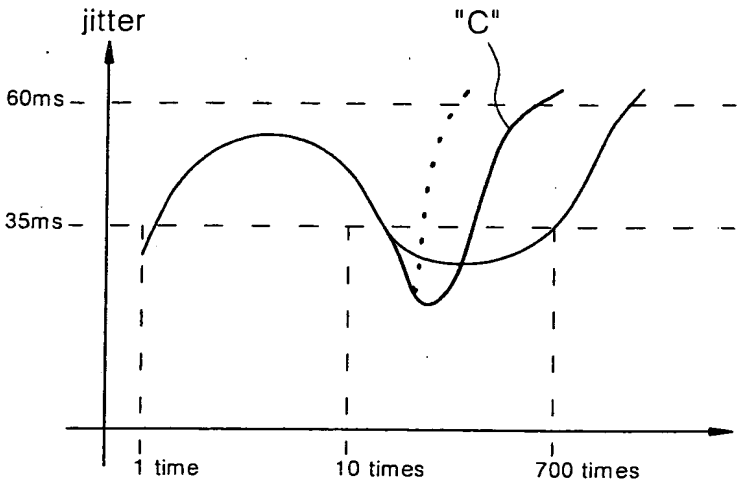

Fig. 9
CONVENTIONAL ART

	PRECEDING RECORDING	FOLLOWING RECORDING	REPRODUCTION CHARACTERISTICS
RECORDING POWER	HIGH	LOW	BAD
	HIGH	HIGH	NORMAL
	LOW	HIGH	GOOD
	LOW	LOW	NORMAL